

career goals

A dedicated and passionate professional seeking a full time position at a 3d studio. Knowledgeable in nearly all aspects of CG production with nearly 10 years of experience working in 3d applications. Highly skilled in Photoshop, Maya, Mental Ray, After Effects, Mudbox, Premiere, and Dreamweaver with introduction to Nuke, Renderman, Houdini, Illustrator, Flash, Body Paint, 3ds Max, VRay, Immensely resourceful with quick learning ability, constantly seeking to deepen knowledge.

work experience

Elevation Church

2011

Created dozens of 3d assets for Elevation Church's Easter production. The assets were rendered in a contour style that allowed for further post production in After Effects by other members of the team. Each asset was rendered with several seconds of motion to be integrated into the overall piece.

CRLA Certified Tutor

2010 - 2011

Certified peer tutor by the College Reading and Learning Association. I tutor in numerous 3d applications, Photoshop, Illustrator, Dreamweaver, After Effects, and Premiere. Students make online appointments through the school. We then meet for 1 hour at a time and tackle whatever issues they may be having. I have currently logged over 45 hours of 1 on 1 peer tutoring.

Mark Kistler's Imagination Station

2009

Character design and modeling, UV mapping, texturing, and lighting for a 3d Group Project course creating several animated intros for the television show "Mark Kistler's Imagination Station."

+Vantage Corporation

2007-2008

Designed, coded, and integrated a full corporate web page for +Vantage Corporation. The job included flash programming, videography, and optimizing old resources for new trends in web design.

awards & accomplishments

Scholastics National Art Show

2007

Scholastics Gold Key
Scholastics Gold Key Portfolio
4 Scholastics Silver Keys
3 Scholastics Certificates

Michigan Industrial Technology Education

2006

Regional Second Prize
Regional Fourth Prize
State Second Prize
State Third Prize

education

Senior enrolled at the Savannah College of Art and Design

Major: Animation
Minor: Technical Direction
Current GPA: 3.87
Dean's List: 12 quarters

Certificates in Drawing, 3d Modeling, and Maquette for Animation from the Academy of Art University, San Francisco (2006)

High school diploma (2007)

references and reels

Available upon request